



OFFICIAL RULES

THE 10DER

Format: The season will last for 18 weeks. Every week, each player will submit 10 games: a combination of either college and/or NFL (including Over/Unders), and will submit their picks for the winners of those games based on the point spread. The winner is the Player who has the most correct picks each week and the most correct for the entire season.

1. Players choose 10 games (NFL and/or College) each week. NFL Over/Unders are allowed. NO college O/U's.
2. Each Player will designate one of their games each week as their "LOCK" or "Money Game". If picked correctly, the player will receive $\frac{1}{2}$ bonus point towards their total for that week only.
3. The official spread is the line printed in USA Today on Wednesday each week. The lines will be posted to the website, but in case of a technical error the print edition is official. In the event of errors in the printed edition of the USA Today, the following shall apply with respect to the games affected: When the two teams listed by USA Today are not actually playing each other, the game will be removed from the board and if selected it will count as a miss. (e.g. Denver -4.5 vs Denver or Michigan St. -7 vs. Baltimore) In the event the teams listed in the official lines are correct, but the line is inaccurate or the wrong team is favored, then the posted line from USA Today will be treated as the official line. (e.g. Denver -75 vs. NY Giants) This line would remain on the board and would be eligible to be selected and can be used for lock and upset selections.
4. There will also be a "Game of the Week" each week. The Game of the Week will be posted on the website by Tue or Wed each week. Each player will also select the winner of the Game of the Week (based on the point spread) in addition to the other 10 games they have chosen. If the Game of the Week is picked correctly, the player will receive 1 bonus point towards their SEASON total (the game is still worth only 1 point for the players weekly score). A player may include the Game of the Week as one of their 10 normal selections as well and even designate it as their LOCK.
5. Games played before the deadline each week are not allowed to be picked. Games not involving two FBS teams may not be selected. NO TUESDAY, WEDNESDAY games will be accepted. All of the foregoing will count as a miss if selected.
6. Games picked multiple times will only count once, and picking both sides of the same game will result in BOTH counting as a loss.
7. Picks that PUSH earn $\frac{1}{2}$ point. Games cancelled (e.g. due to weather) after the deadline count as a PUSH.
8. If a player picks a game which has NO LINE (NL) or it is not listed in the Wednesday edition of the USA Today it will count as a loss.
9. Picks must be submitted by Thursday by 2:00 PM PST / 5:00 PM EST through the website. Picks received after that time will not be counted. It is the responsibility of each Player to ensure that his picks are received by the commissioner on time.

10. Please confirm that your picks are correct each week and contact the commissioner prior to the deadline if they are incorrect.
11. Tiebreakers will be used to determine weekly winner if necessary and the 10der season winner.
 - a. For the weekly winner, if two (or more) teams are tied at the conclusion of the week, the team who is closest to picking the total combined points for both teams in the Game of the Week will be the winner. Regardless of the number of players that were tied, the winner of the tiebreaker will receive 75% of the prize pool for the week, and the remaining teams who were tied will split the remaining 25% of the prize pool. If two (or more) players are still tied after the tiebreaker for 1st they will split the 75% of the prize pool equally.
 - b. For the 10der season overall, if there is a tie for first place at the end of the 18 week season the two (or more) teams who are tied will make selections the next week (NFL Wildcard Weekend) to break the tie. The teams who are tied will pick all 4 games and all 4 Over/Unders for the weekend. The team with the most correct selections will be the winner. If any teams are still tied after the WildCard weekend picks, the team(s) will split the respective prize pools equally.

UPSET POOL

Format: The season will last for 18 weeks coinciding with the 10der. Every week, each player will select one (1) College (NCAA) underdog, and one (1) NFL underdog . If one or both of the underdogs WINS THEIR GAME OUTRIGHT (not vs. spread), the player will get awarded the number of points equal to the point spread for that game. If the game ends in a tie no points are awarded. Most points at the end of the season wins this pool.

NCAA BOWL POOL:

Format: Players select 10 games from the entire bowl season and submit their picks for winners based on the spread. Players will also select one LOCK in each group and a "Game of the Week" for the bowl season. Scoring is the same as a week of the 10der. The Bowl Pool will be awarded the same as a week of the 10der and the score will count towards the 10der Season Pool.

HERO POOL:

Format: Any Player who scores a perfect week – 10 for 10 for 10der picks and correct on the Game of the Week, is awarded the progressive Hero Pool. To win, you do not need to have a correct pick in the upset pool that week.

SEASON OVERALL:

Format: Players will be ranked according to their finish in each of the three games (10der, Upset Pool and Bowl Pool). The Players will be awarded points based on ranking – 1st place finish = 1 point. The Player with the lowest point total at the end of the season wins the overall.